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ASSEMBLY INSTRUCTIONS

F-105B THUNDERCHIEF

Authentic Kits

THE SCALE OF THIS MODEL IS

1/75.6 ACTUAL SIZE OR

1" = 6'3"

revel

HISTORY OF YOUR F-105B THUNDERCHIEF

This "Century Series" fighter-bomber is designed to deliver nuclear weapons as well as conventional bombs at high speeds over long ranges. It has a wingspan of 34 feet, 11 inches, an overall length of 63 feet, 1 inch, and is powered with a Pratt and Whitney J-75 turbojet engine that produces 15,000 pounds of thrust. With the afterburner, this figure is raised to 25,000 pounds.

The THUNDERCHIEF is classed as a "weapons system" because all of its components are integrated to accomplish its specific mission. Fixed armament consists of a General Electric 20 mm Vulcan automatic, multi-barrel gun, capable of firing 6000 rounds per minute. Nuclear weapons are carried in the internal bomb bay, and various combinations of rockets, napalm bombs, and high explosive bombs can be carried on external mounts. Seated in a pressurized cockpit, the

pilot is surrounded by the most modern of automatic flight control systems, including automatic lead computing sight, toss bomb computer, and associated equipment.

The first prototype flew on May 26, 1956, and the first production aircraft was delivered to the Tactical Air Command on May 27, 1958. It went into squadron service first with the 335th Tactical Fighter Squadron, Fourth Tactical Fighter Wing, at Eglin Air Force Base in Florida.

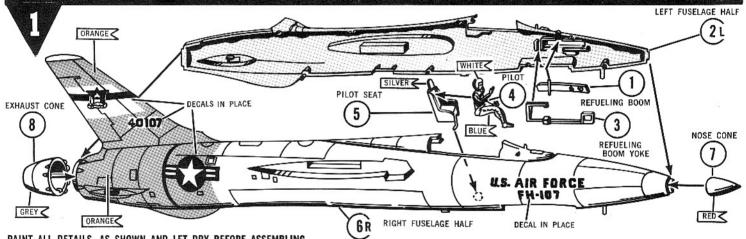
This aircraft is at the present time, one of America's first line fighters. It has a speed of nearly Mach 2 and a ceiling of over 50,000 feet. It is a major factor in the Tactical Commands capability.

FOR BEST RESULTS, READ THIS FIRST

- Since this kit is molded of styrene plastic, use only Revell Cement. Do not let cement touch your eyes, furniture or clothing.
- 2. Apply cement sparingly. Excess cement may run and damage the details on your model.
- Carefully trim any excess plastic from parts before assembling. This will result in parts fitting together perfectly, and also enable moving parts to move freely.

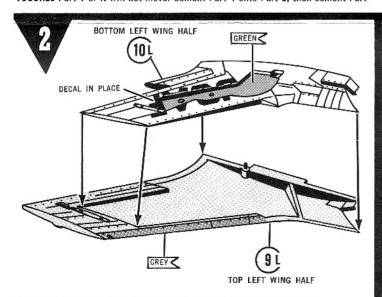
THIS IS VERY IMPORTANT

- 4. All parts are numbered for easy identification, or the numbers are engraved on the bar next to the part. Carefully remove each part from its bar only when that part is to be used.
- 5. Start with No. 1 and cement it to No. 2, etc.
- 6. With Revell Paint Set Colors, paint all the parts where indicated and allow to dry before assembling. All colors are flagged as shown: WHITE
- Directions for applying decals are on the back of the Decal Sheet.
- Carefully follow these numbered steps, for ease in building your model.

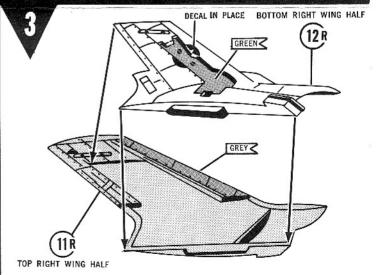


PAINT ALL DETAILS, AS SHOWN AND LET DRY BEFORE ASSEMBLING
LOCATE, DO NOT CEMENT THE PINS on Part 1 into the SLOTS inside Part 2L, as
shown. Next cement Part 3 into place inside Part 2L being sure NO CEMENT
TOUCHES Part 1 or it will not move. Cement Part 4 onto Part 5, then cement Part

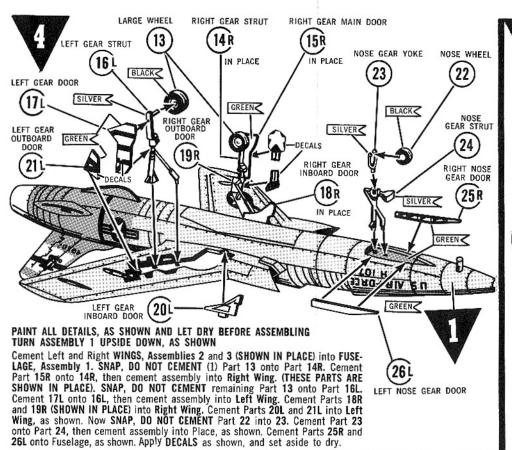
5 into Part 6R. CAREFULLY cement Parts 2L and 6R together. Next cement Part 7 to the FRONT of Fuselage and cement Part 8 to the REAR of Fuselage, as shown. Apply decals, then set aside to dry.

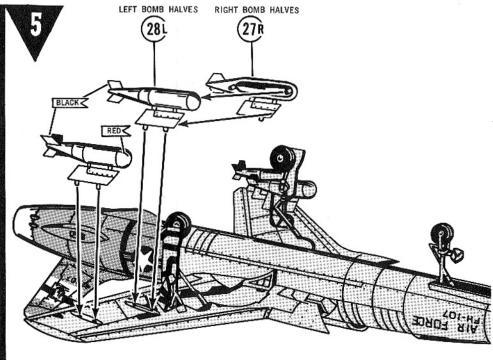


PAINT ALL DETAILS, AS SHOWN AND LET DRY BEFORE ASSEMBLING Cement Part 9L (MARKED "LH TOP") to Part 10L (MARKED "LH BOTTOM"). Apply Decals, then set aside to dry.



PAINT ALL DETAILS, AS SHOWN AND LET DRY BEFORE ASSEMBLING Cement Part 11R (MARKED "RH TOP") to Part 12R (MARKED "RH BOTTOM"). Apply Decals, then set aside to dry.





PAINT ALL DETAILS, AS SHOWN AND LET DRY BEFORE ASSEMBLING
Cement Parts 27R and 28L together. MAKE (4) SETS. Cement Completed Bombs onto BOTH WINGS, as shown.

